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To Sketching And Prototyping iPhone Apps By Suzanne Ginsburg
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"YAY! We made the green light!" Your imagination has been sparked over the past year.

Now you love it! You get gymnastics and outside playtime and so many different kinds of crafts.

You like sorting things, especially by color.

I'm very proud at the progress you've made.

You tell the best stories! Your facial expressions and hand gestures are fabulous.

You say things like, "I got it" and "I spy a bow.

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I think poor Daddy needs a break sometimes! Your interests shifted this year into very typical boy things.

You turned two and it was like a switch was turned; you entered the terrible twos with full-force and never looked back.

.I didn't know if I could do it.

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Suzanne Ginsburg (MIMS 99) is a user experience consultant and author of the book Designing the iPhone User Experience.

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Nathanael Coyne (Boehm) Senior user experience designer with 16 years experience in the web industry currently working at UX and Drupal development agency Technocrat.

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